

Process: Soma [10951]
Path: /Users/USER/Library/Application Support/Steam/*/Soma.app/Contents/MacOS/Soma
Identifier: com.frictionalgames.SOMA-steam
Version: 1.0.0 (1.0.0)
Code Type: X86-64 (Native)
Parent Process: launchd [209]
Responsible: Soma [10951]
User ID: 501

Date/Time: 2015-09-22 04:15:50.404 -0400
OS Version: Mac OS X 10.9.5 (13F1066)
Report Version: 11
Anonymous UUID: C3993B9D-EB5B-3D36-FFB4-F7FD63D79303

Sleep/Wake UUID: 4648FFEB-FCFD-4459-9452-D6547D98B25C

Crashed Thread: 21

Exception Type: EXC_BAD_ACCESS (SIGSEGV)
Exception Codes: EXC_I386_GPFLT

Thread 0:: MainThrd Dispatch queue: com.apple.main-thread
0 com.frictionalgames.SOMA-steam 0x0000000108af4bc0
hpl::cPlatform::VideoModeSortPred(hpl::cVideoMode const&, hpl::cVideoMode const&)
+ 0
1 com.frictionalgames.SOMA-steam 0x00000001087e1cf4 void
std::__1::__sort<bool (*&)(hpl::cVideoMode const&, hpl::cVideoMode const&),
hpl::cVideoMode*>(hpl::cVideoMode*, hpl::cVideoMode*, bool (*&)(hpl::cVideoMode
const&, hpl::cVideoMode const&)) + 1220
2 com.frictionalgames.SOMA-steam 0x00000001087e185d void
std::__1::__sort<bool (*&)(hpl::cVideoMode const&, hpl::cVideoMode const&),
hpl::cVideoMode*>(hpl::cVideoMode*, hpl::cVideoMode*, bool (*&)(hpl::cVideoMode
const&, hpl::cVideoMode const&)) + 45
3 com.frictionalgames.SOMA-steam 0x00000001087e185d void
std::__1::__sort<bool (*&)(hpl::cVideoMode const&, hpl::cVideoMode const&),
hpl::cVideoMode*>(hpl::cVideoMode*, hpl::cVideoMode*, bool (*&)(hpl::cVideoMode
const&, hpl::cVideoMode const&)) + 45
4 com.frictionalgames.SOMA-steam 0x00000001087e153c
hpl::cPlatform::GetAvailableVideoModes(std::__1::vector<hpl::cVideoMode,
std::__1::allocator<hpl::cVideoMode> >&, int, int) + 588
5 com.frictionalgames.SOMA-steam 0x00000001088091eb
hpl::Wrapper_GetAvailableVideoModes(CScriptArray&, CScriptArray&, CScriptArray&,
int, int, bool) + 59
6 com.frictionalgames.SOMA-steam 0x0000000108c072a3 endstack + 72
7 com.frictionalgames.SOMA-steam 0x0000000108c0717e
CallSystemFunctionNative(asCContext*, asCScriptFunction*, void*, unsigned int*, void*,

```

unsigned long&) + 1570
8 com.frictionalgames.SOMA-steam 0x0000000108c0675d CallSystemFunction(int,
asCContext*, void*) + 359
9 com.frictionalgames.SOMA-steam 0x0000000108c3823c
asCContext::ExecuteNext() + 2092
10 com.frictionalgames.SOMA-steam 0x0000000108c37690 asCContext::Execute()
+ 704
11 com.frictionalgames.SOMA-steam 0x00000001087ef7e6
hpl::cScriptContextAS::RunPrepared() + 38
12 com.frictionalgames.SOMA-steam 0x0000000108ad68fa
hpl::iScriptUserClassInterface::ScriptExecute() + 42
13 com.frictionalgames.SOMA-steam 0x00000001085f0571
iLuxUpdateable_ScriptInterface::OnMapEnter(cLuxMap*) + 193
14 com.frictionalgames.SOMA-steam 0x000000010846f36f
cLuxBase::RunModuleMessage(eLuxUpdateableMessage, void*) + 63
15 com.frictionalgames.SOMA-steam 0x000000010857c79d
cLuxMapHandler::SetCurrentMap(cLuxMap*, bool, bool, std::__1::basic_string<char,
std::__1::char_traits<char>, std::__1::allocator<char> > const&, bool) + 205
16 com.frictionalgames.SOMA-steam 0x0000000108579eeb
cLuxMapHandler::PerformMapChange(cLuxMapHandler_ChangeMap, cLuxMap*, bool)
+ 747
17 com.frictionalgames.SOMA-steam 0x000000010857671a
cLuxMapHandler::FinalizeStreaming(bool) + 202
18 com.frictionalgames.SOMA-steam 0x0000000108579038
cLuxMapHandler::VariableUpdate(float) + 1704
19 com.frictionalgames.SOMA-steam 0x0000000108638691
hpl::cUpdater::RunMessage(hpl::eUpdateableMessage, float) + 225
20 com.frictionalgames.SOMA-steam 0x0000000108636eb2 hpl::cEngine::Run() +
1106
21 com.frictionalgames.SOMA-steam 0x000000010855cd7b
hplMain(std::__1::basic_string<char, std::__1::char_traits<char>,
std::__1::allocator<char> > const&) + 91
22 com.frictionalgames.SOMA-steam 0x0000000108792946 main + 278
23 com.frictionalgames.SOMA-steam 0x000000010843c9d4 start + 52

```

Thread 1:: Dispatch queue: com.apple.libdispatch-manager

```

0 libsystem_kernel.dylib 0x00007fff8646e662 kevent64 + 10
1 libdispatch.dylib 0x00007fff8a921421 _dispatch_mgr_invoke + 239
2 libdispatch.dylib 0x00007fff8a921136 _dispatch_mgr_thread + 52

```

Thread 2:: IOPollingHelperThread

```

0 libsystem_kernel.dylib 0x00007fff8646e64a kevent + 10
1 steamclient.dylib 0x000000010ac8c405
OSXHelpers::CIOPollingHelper::RealRun() + 299
2 libtier0_s.dylib 0x000000010c13c205 CatchAndWriteContext_t::Invoke() +
111
3 libtier0_s.dylib 0x000000010c13bc4f

```

CatchAndWriteMiniDump_Impl(CatchAndWriteContext_t&) + 209
4 libtier0_s.dylib 0x000000010c13bd20
CatchAndWriteMiniDumpExForVoidPtrFn + 78
5 steamclient.dylib 0x000000010ac8c2cb
OSXHelpers::CIOPollingHelper::Run() + 27
6 libtier0_s.dylib 0x000000010c13fe59
SteamThreadTools::CThread::ThreadExceptionWrapper(void*) + 15
7 libtier0_s.dylib 0x000000010c13c205 CatchAndWriteContext_t::Invoke() +
111
8 libtier0_s.dylib 0x000000010c13bc4f
CatchAndWriteMiniDump_Impl(CatchAndWriteContext_t&) + 209
9 libtier0_s.dylib 0x000000010c13bd20
CatchAndWriteMiniDumpExForVoidPtrFn + 78
10 libtier0_s.dylib 0x000000010c13fdcf
SteamThreadTools::CThread::ThreadProc(void*) + 205
11 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
12 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
13 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 3:

0 libsystem_kernel.dylib 0x00007fff8646eb72 semop + 10
1 libtier0_s.dylib 0x000000010c13daf8
SteamThreadTools::CThreadSyncObject::AcquireSemaphoreInternal(unsigned int) +
198
2 libtier0_s.dylib 0x000000010c13d90f
SteamThreadTools::CThreadSyncObject::Wait(unsigned int) + 45
3 steamclient.dylib 0x000000010a4a98e9
COSXChromelPCWakeupThread::Run() + 85
4 libtier0_s.dylib 0x000000010c13fe59
SteamThreadTools::CThread::ThreadExceptionWrapper(void*) + 15
5 libtier0_s.dylib 0x000000010c13c205 CatchAndWriteContext_t::Invoke() +
111
6 libtier0_s.dylib 0x000000010c13bc4f
CatchAndWriteMiniDump_Impl(CatchAndWriteContext_t&) + 209
7 libtier0_s.dylib 0x000000010c13bd20
CatchAndWriteMiniDumpExForVoidPtrFn + 78
8 libtier0_s.dylib 0x000000010c13fdcf
SteamThreadTools::CThread::ThreadProc(void*) + 205
9 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
10 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
11 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 4:: HPLJobThread_0

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514

```
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x0000000108aec520
hpl::cJobManager::GetJob(hpl::iJob**, bool) + 160
6 com.frictionalgames.SOMA-steam 0x0000000108aec42c
hpl::cWorkerThread::Run(hpl::iThread*) + 44
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13
```

Thread 5:: HPLJobThread_1

```
0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x0000000108aec520
hpl::cJobManager::GetJob(hpl::iJob**, bool) + 160
6 com.frictionalgames.SOMA-steam 0x0000000108aec42c
hpl::cWorkerThread::Run(hpl::iThread*) + 44
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13
```

Thread 6:: HPLJobThread_2

```
0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x0000000108aec520
hpl::cJobManager::GetJob(hpl::iJob**, bool) + 160
6 com.frictionalgames.SOMA-steam 0x0000000108aec42c
hpl::cWorkerThread::Run(hpl::iThread*) + 44
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
```

9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 7:: HPLJobThread_3

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x0000000108aec520
hpl::cJobManager::GetJob(hpl::iJob**, bool) + 160
6 com.frictionalgames.SOMA-steam 0x0000000108aec42c
hpl::cWorkerThread::Run(hpl::iThread*) + 44
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 8:: HPLJobThread_4

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x0000000108aec520
hpl::cJobManager::GetJob(hpl::iJob**, bool) + 160
6 com.frictionalgames.SOMA-steam 0x0000000108aec42c
hpl::cWorkerThread::Run(hpl::iThread*) + 44
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 9:: HPLJobThread_5

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454

3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x0000000108aec520
hpl::cJobManager::GetJob(hpl::iJob**, bool) + 160
6 com.frictionalgames.SOMA-steam 0x0000000108aec42c
hpl::cWorkerThread::Run(hpl::iThread*) + 44
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 10:: HPLJobThread_6

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x0000000108aec520
hpl::cJobManager::GetJob(hpl::iJob**, bool) + 160
6 com.frictionalgames.SOMA-steam 0x0000000108aec42c
hpl::cWorkerThread::Run(hpl::iThread*) + 44
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 11:: TextureStream

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x00000001089e7b73
hpl::cTextureManager::Run(hpl::iThread*) + 163
6 com.frictionalgames.SOMA-steam 0x00000001089e80cd non-virtual thunk to
hpl::cTextureManager::Run(hpl::iThread*) + 13
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32

8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 12:: MeshStream

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x00000001089d5f54
hpl::cMeshManager::Run(hpl::iThread*) + 68
6 com.frictionalgames.SOMA-steam 0x00000001089d604d non-virtual thunk to
hpl::cMeshManager::Run(hpl::iThread*) + 13
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 13:: AnimStream

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 libSDL2.dylib 0x000000010984993e 0x109814000 + 219454
3 libSDL2.dylib 0x0000000109849d62 0x109814000 + 220514
4 com.frictionalgames.SOMA-steam 0x00000001087e67fd
hpl::cThreadSleepConditionSDL::Sleep() + 45
5 com.frictionalgames.SOMA-steam 0x00000001089a63a4
hpl::cAnimationManager::Run(hpl::iThread*) + 68
6 com.frictionalgames.SOMA-steam 0x00000001089a649d non-virtual thunk to
hpl::cAnimationManager::Run(hpl::iThread*) + 13
7 com.frictionalgames.SOMA-steam 0x0000000108b00f30
hpl::iThread::MainThreadFunc(void*) + 32
8 libSDL2.dylib 0x000000010984a47c 0x109814000 + 222332
9 libSDL2.dylib 0x0000000109849f09 0x109814000 + 220937
10 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
11 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
12 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 14:

0 libsystem_kernel.dylib 0x00007fff8646de6a __workq_kernreturn + 10
1 libsystem_pthread.dylib 0x00007fff84fc6f08 _pthread_wqthread + 330

2 libsystem_pthread.dylib 0x00007fff84fc9fb9 start_wqthread + 13

Thread 15:

0 libsystem_kernel.dylib 0x00007fff8646de6a __workq_kernreturn + 10
1 libsystem_pthread.dylib 0x00007fff84fc6f08 _pthread_wqthread + 330
2 libsystem_pthread.dylib 0x00007fff84fc9fb9 start_wqthread + 13

Thread 16:

0 libsystem_kernel.dylib 0x00007fff8646de6a __workq_kernreturn + 10
1 libsystem_pthread.dylib 0x00007fff84fc6f08 _pthread_wqthread + 330
2 libsystem_pthread.dylib 0x00007fff84fc9fb9 start_wqthread + 13

Thread 17:: com.apple.audio.IOThread.client

0 libsystem_kernel.dylib 0x00007fff86469a1a mach_msg_trap + 10
1 libsystem_kernel.dylib 0x00007fff86468d18 mach_msg + 64
2 com.apple.audio.CoreAudio 0x00007fff8cd68828
HALB_MachPort::SendMessageWithReply(unsigned int, unsigned int, unsigned int,
unsigned int, mach_msg_header_t*, bool, unsigned int) + 98
3 com.apple.audio.CoreAudio 0x00007fff8cd687b6
HALB_MachPort::SendSimpleMessageWithSimpleReply(unsigned int, unsigned int, int,
int&, bool, unsigned int) + 42
4 com.apple.audio.CoreAudio 0x00007fff8cd66f3e
HALC_ProxyIOContext::IOWorkLoop() + 950
5 com.apple.audio.CoreAudio 0x00007fff8cd66add
HALC_ProxyIOContext::IOThreadEntry(void*) + 97
6 com.apple.audio.CoreAudio 0x00007fff8cd6699d
HALB_IOThread::Entry(void*) + 75
7 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
8 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
9 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 18:

0 libsystem_kernel.dylib 0x00007fff8646da3a __semwait_signal + 10
1 libsystem_c.dylib 0x00007fff8dc76dc0 nanosleep + 200
2 libsystem_c.dylib 0x00007fff8dc76cb2 usleep + 54
3 libfmodex.dylib 0x0000000109638350 0x109633000 + 21328
4 libfmodex.dylib 0x00000001096ba3b9
FMOD::SystemI::createSoundInternal(char const*, unsigned int, unsigned int, unsigned
int, FMOD_CREATEINDEXINFO*, FMOD::File**, bool, FMOD::SoundI**) + 23461
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 19:

0 libsystem_kernel.dylib 0x00007fff86469a56 semaphore_wait_trap + 10
1 libfmodex.dylib 0x0000000109637fb2 0x109633000 + 20402
2 libfmodex.dylib 0x00000001096ba380

FMOD::SystemI::createSoundInternal(char const*, unsigned int, unsigned int, unsigned int, FMOD_CREATESOUNDEXINFO*, FMOD::File**, bool, FMOD::SoundI**) + 23404

- 3 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
- 4 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
- 5 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 20:

- 0 libsystem_kernel.dylib 0x00007fff8646da3a __semwait_signal + 10
- 1 libsystem_c.dylib 0x00007fff8dc76dc0 nanosleep + 200
- 2 libsystem_c.dylib 0x00007fff8dc76cb2 usleep + 54
- 3 libfmodex.dylib 0x0000000109638350 0x109633000 + 21328
- 4 libfmodex.dylib 0x00000001096ba3b9

FMOD::SystemI::createSoundInternal(char const*, unsigned int, unsigned int, unsigned int, FMOD_CREATESOUNDEXINFO*, FMOD::File**, bool, FMOD::SoundI**) + 23461

- 5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
- 6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
- 7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 21 Crashed:

- 0 libsystem_malloc.dylib 0x00007fff90a1461f small_malloc_from_free_list + 949
- 1 libsystem_malloc.dylib 0x00007fff90a137b2 szone_malloc_should_clear + 1327
- 2 libsystem_malloc.dylib 0x00007fff90a15868 malloc_zone_malloc + 71
- 3 libsystem_malloc.dylib 0x00007fff90a1627c malloc + 42
- 4 com.apple.CoreGraphics 0x00007fff8f3ba90f CGEventCreateFromDataAndSource + 292
- 5 com.apple.CoreGraphics 0x00007fff8f3ba789 CGSDDecodeEventRecord + 98
- 6 com.apple.CoreGraphics 0x00007fff8f3b9b22 CGSDatagramReadStream::dispatch_next_datagram() + 758
- 7 com.apple.CoreGraphics 0x00007fff8f3b981c CGSDatagramReadStream::dispatch_datagrams() + 50
- 8 com.apple.CoreGraphics 0x00007fff8f3b9663 CGSDatagramReadStreamDispatchDatagramsWithData + 124
- 9 com.apple.CoreGraphics 0x00007fff8f3b93a8 CGSSnarfAndDispatchDatagrams + 338
- 10 com.apple.CoreGraphics 0x00007fff8f3b915e CGSGetNextEventRecordInternal + 78
- 11 com.apple.CoreGraphics 0x00007fff8f3b90ca CGEventCreateNextEvent + 33
- 12 com.apple.HIToolbox 0x00007fff834c574d PullEventsFromWindowServerOnConnection(unsigned int, unsigned char, __CFMachPortBoost*) + 85
- 13 com.apple.HIToolbox 0x00007fff834c56c6 MessageHandler(__CFMachPort*, void*, long, void*) + 51
- 14 com.apple.CoreFoundation 0x00007fff9084c9c4 __CFMachPortPerform + 388
- 15 com.apple.CoreFoundation 0x00007fff9084c829

__CFRUNLOOP_IS_CALLING_OUT_TO_A_SOURCE1_PERFORM_FUNCTION__ +
41
16 com.apple.CoreFoundation 0x00007fff9084c79e __CFRunLoopDoSource1
+ 478
17 com.apple.CoreFoundation 0x00007fff9083d7d6 __CFRunLoopRun +
1830
18 com.apple.CoreFoundation 0x00007fff9083ce75 CFRunLoopRunSpecific +
309
19 com.apple.AppKit 0x00007fff8817705e _NSEventThread + 144
20 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
21 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
22 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 22:

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 com.frictionalgames.SOMA-steam 0x0000000108b762ca
dgThreads::GetWork(dgWorkerThread**) + 64
3 com.frictionalgames.SOMA-steam 0x0000000108b76189 dgThreads::DoWork(int)
+ 39
4 com.frictionalgames.SOMA-steam 0x0000000108b76053
dgThreads::ThreadExecute(void*) + 19
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 23:

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 com.frictionalgames.SOMA-steam 0x0000000108b762ca
dgThreads::GetWork(dgWorkerThread**) + 64
3 com.frictionalgames.SOMA-steam 0x0000000108b76189 dgThreads::DoWork(int)
+ 39
4 com.frictionalgames.SOMA-steam 0x0000000108b76053
dgThreads::ThreadExecute(void*) + 19
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 24:

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 com.frictionalgames.SOMA-steam 0x0000000108b762ca
dgThreads::GetWork(dgWorkerThread**) + 64
3 com.frictionalgames.SOMA-steam 0x0000000108b76189 dgThreads::DoWork(int)
+ 39
4 com.frictionalgames.SOMA-steam 0x0000000108b76053

dgThreads::ThreadExecute(void*) + 19
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 25:

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 com.frictionalgames.SOMA-steam 0x0000000108b762ca
dgThreads::GetWork(dgWorkerThread**) + 64
3 com.frictionalgames.SOMA-steam 0x0000000108b76189 dgThreads::DoWork(int)
+ 39
4 com.frictionalgames.SOMA-steam 0x0000000108b76053
dgThreads::ThreadExecute(void*) + 19
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 26:

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 com.frictionalgames.SOMA-steam 0x0000000108b762ca
dgThreads::GetWork(dgWorkerThread**) + 64
3 com.frictionalgames.SOMA-steam 0x0000000108b76189 dgThreads::DoWork(int)
+ 39
4 com.frictionalgames.SOMA-steam 0x0000000108b76053
dgThreads::ThreadExecute(void*) + 19
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 27:

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 com.frictionalgames.SOMA-steam 0x0000000108b762ca
dgThreads::GetWork(dgWorkerThread**) + 64
3 com.frictionalgames.SOMA-steam 0x0000000108b76189 dgThreads::DoWork(int)
+ 39
4 com.frictionalgames.SOMA-steam 0x0000000108b76053
dgThreads::ThreadExecute(void*) + 19
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13

Thread 28:

0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727

```
2 com.frictionalgames.SOMA-steam 0x0000000108b762ca
dgThreads::GetWork(dgWorkerThread**) + 64
3 com.frictionalgames.SOMA-steam 0x0000000108b76189 dgThreads::DoWork(int)
+ 39
4 com.frictionalgames.SOMA-steam 0x0000000108b76053
dgThreads::ThreadExecute(void*) + 19
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13
```

Thread 29:

```
0 libsystem_kernel.dylib 0x00007fff8646d716 __psynch_cvwait + 10
1 libsystem_pthread.dylib 0x00007fff84fc7c3b _pthread_cond_wait + 727
2 com.frictionalgames.SOMA-steam 0x0000000108b762ca
dgThreads::GetWork(dgWorkerThread**) + 64
3 com.frictionalgames.SOMA-steam 0x0000000108b76189 dgThreads::DoWork(int)
+ 39
4 com.frictionalgames.SOMA-steam 0x0000000108b76053
dgThreads::ThreadExecute(void*) + 19
5 libsystem_pthread.dylib 0x00007fff84fc5899 _pthread_body + 138
6 libsystem_pthread.dylib 0x00007fff84fc572a _pthread_start + 137
7 libsystem_pthread.dylib 0x00007fff84fc9fc9 thread_start + 13
```

Thread 21 crashed with X86 Thread State (64-bit):

```
rax: 0x4276a76e95313c44 rbx: 0x000000000000019b rcx: 0x0000000000000000
rdx: 0x00000000000000c0
rdi: 0x00000001093df000 rsi: 0x00000000fc32d43a rbp: 0x000000012d5923d0 rsp:
0x000000012d592390
r8: 0x00000000000000db r9: 0xbababaf4a895aca0 r10: 0x000000000889e83 r11:
0x0000000000000100
r12: 0x0000000093d00c0 r13: 0x00007ff37d04fa00 r14: 0x000000010a402a00 r15:
0x0000000000000008
rip: 0x00007fff90a1461f rfi: 0x0000000000010286 cr2: 0x000000010836c000
```

Logical CPU: 0

Error Code: 0x00000000

Trap Number: 13

Binary Images:

```
0x108436000 - 0x108f63ff7 +com.frictionalgames.SOMA-steam (1.0.0 - 1.0.0)
<C2845FE0-07C0-3771-A8E1-71D3019EFFF7> /Users/USER/Library/Application
Support/Steam/*/Soma.app/Contents/MacOS/Soma
0x1093e4000 - 0x10940dfff +gameoverlayrenderer.dylib (1)
<52F8FD1C-5570-37D2-82A8-AE31C8D7D275> /Applications/Steam.app/Contents/
MacOS/gameoverlayrenderer.dylib
0x109437000 - 0x109437fff +steamloader.dylib (0) <C85B1892-A204-3ACE-
```

A1AA-10E5F2B49BDF> /Applications/Steam.app/Contents/MacOS/steamloader.dylib
0x10943f000 - 0x109443fff com.apple.agl (3.2.3 - AGL-3.2.3) <9851E4CC-DA6B-3AF4-9B06-61BAC289572D> /System/Library/Frameworks/AGL.framework/
Versions/A/AGL
0x10944b000 - 0x109556fff +libIL.1.dylib (3) <5F56B737-A1C6-3854-A558-9FC34A0ACAAB> /Users/USER/Library/Application Support/Steam/*/Soma.app/
Contents/Frameworks/libIL.1.dylib
0x109633000 - 0x10973ffe7 +libfmodex.dylib (1) <CB9B7A2D-8DB2-E67D-7D43-4C297DFF205A> /Users/USER/Library/Application Support/Steam/*/
Soma.app/Contents/Frameworks/libfmodex.dylib
0x1097a6000 - 0x109802ff7 +libfmodevent.dylib (1) <4EADE36C-5107-CCED-74C5-6FA671FE835A> /Users/USER/Library/Application Support/Steam/*/
Soma.app/Contents/Frameworks/libfmodevent.dylib
0x109814000 - 0x1098e5fff +libSDL2.dylib (1) <E3C17B65-9FCA-3F5C-B695-A6BEB150D3C8> /Users/USER/Library/Application Support/Steam/*/Soma.app/
Contents/Frameworks/libSDL2.dylib
0x109906000 - 0x10a02aff7 +libfbxsdk-2012.2.dylib (0) <3503E9B9-4A0D-A539-692D-1CAE1443D9D5> /Users/USER/Library/Application Support/Steam/*/
Soma.app/Contents/Frameworks/libfbxsdk-2012.2.dylib
0x10a3c9000 - 0x10a3d1ff7 +libsteam_api.dylib (1) <7DF3C6A8-7200-38AA-A6A6-33B4D7F595F2> /Users/USER/Library/Application Support/Steam/*/Soma.app/
Contents/Frameworks/libsteam_api.dylib
0x10a3e3000 - 0x10a3e5fff com.apple.ForceFeedback (1.0.6 - 1.0.6)
<D21AD43F-147B-3B50-89AB-26695EB89998> /System/Library/Frameworks/
ForceFeedback.framework/Versions/A/ForceFeedback
0x10a498000 - 0x10b22bff7 +steamclient.dylib (1)
<D0FB692A-00DC-3D53-9DDF-32D67CC21260> /Applications/Steam.app/Contents/
MacOS/steamclient.dylib
0x10c135000 - 0x10c14dff7 +libtier0_s.dylib (1) <00600E3F-1996-3DEB-A9B2-7927974A917B> /Applications/Steam.app/Contents/MacOS/libtier0_s.dylib
0x10c16f000 - 0x10c198fff +libvstdlib_s.dylib (1) <32937E03-305C-395B-9345-E25A88A67243> /Applications/Steam.app/Contents/MacOS/libvstdlib_s.dylib
0x10c1cf000 - 0x10c1e0fff +libaudio.dylib (1)
<34C20A61-1C05-3C1A-8F0C-96C71AD89CE1> /Applications/Steam.app/Contents/
MacOS/libaudio.dylib
0x10c203000 - 0x10c227fff com.apple.audio.OpenAL (1.7 - 1.7)
<5D2366B5-111B-3BDD-AFB3-5770075659F4> /System/Library/Frameworks/
OpenAL.framework/Versions/A/OpenAL
0x10c239000 - 0x10c24cff7 +crashhandler.dylib (1) <9A1B8A6F-D2C7-34E2-BC6A-7A7B31BE0669> /Applications/Steam.app/Contents/MacOS/crashhandler.dylib
0x10c26b000 - 0x10c276ff7 +com.googlecode.google-breakpad (1.0)
<00C686E5-1554-3B4E-BA60-DC54FFBD738C> /Applications/Steam.app/Contents/
MacOS/Frameworks/Breakpad.framework/Versions/A/Breakpad
0x10c288000 - 0x10c29aff7 +breakpadUtilities.dylib (1)
<9422E670-10E1-38D0-A4B3-8764F6C61D83> /Applications/Steam.app/Contents/
MacOS/Frameworks/Breakpad.framework/Versions/A/Resources/breakpadUtilities.dylib
0x12a757000 - 0x12a75bffd com.apple.audio.AppleHDAHALPlugIn (2.6.3 -

2.6.3f4) <2EB88B27-FA19-3C0C-AA06-7FB8BC56694E> /System/Library/Extensions/
AppleHDA.kext/Contents/PlugIns/AppleHDAHALPlugIn.bundle/Contents/MacOS/
AppleHDAHALPlugIn
0x12a761000 - 0x12a78bff7 +com.avid.avid.AvidCoreAudioPlugIn (11.2.1.203 -
11.2.1d203) <AFC220EF-1B5E-3206-AAD8-BE0B32866D20> /Library/Audio/Plug-Ins/
HAL/Avid CoreAudio.plugin/Contents/MacOS/Avid CoreAudio
0x12ad9f000 - 0x12af70fff com.apple.audio.units.Components (1.10 - 1.10)
<FF94282C-BC8B-32FD-9761-AAF1A9F76761> /System/Library/Components/
CoreAudio.component/Contents/MacOS/CoreAudio
0x123480000000 - 0x123480463ff7 com.apple.AMDRadeonX4000GLDriver
(1.24.38 - 1.2.4) <95ED49D0-77D8-3362-8CAE-AF6A2937CD0F> /System/Library/
Extensions/AMDRadeonX4000GLDriver.bundle/Contents/MacOS/
AMDRadeonX4000GLDriver
0x7fff60002000 - 0x7fff60035817 dyld (239.4) <7AD43B9B-5CEA-3C7E-9836-
A06909F9CA56> /usr/lib/dyld
0x7fff82d97000 - 0x7fff82da9ff7 com.apple.MultitouchSupport.framework
(245.13.1 - 245.13.1) <38262B92-C63F-35A0-997D-AD2EBF2F8338> /System/Library/
PrivateFrameworks/MultitouchSupport.framework/Versions/A/MultitouchSupport
0x7fff82daa000 - 0x7fff82dd3fff GLRendererFloat (9.6.1) <23A2C705-F932-335D-
B27B-565A30333460> /System/Library/Frameworks/OpenGL.framework/Versions/A/
Resources/GLRendererFloat.bundle/GLRendererFloat
0x7fff82dd4000 - 0x7fff82dd4fff com.apple.CoreServices (59 - 59) <7A697B5E-
F179-30DF-93F2-8B503CEEEFD5> /System/Library/Frameworks/
CoreServices.framework/Versions/A/CoreServices
0x7fff82dd5000 - 0x7fff82dfdfb libxslt.1.dylib (13)
<C9794936-633C-3F0C-9E71-30190B9B41C1> /usr/lib/libxslt.1.dylib
0x7fff82e5d000 - 0x7fff82e5fff7 libquarantine.dylib (71) <7A1A2BCB-C03D-3A25-
BFA4-3E569B2D2C38> /usr/lib/system/libquarantine.dylib
0x7fff82e60000 - 0x7fff82e79ff7 com.apple.Kerberos (3.0 - 1)
<F108AFEB-198A-3BAF-BCA5-9DFCE55EFF92> /System/Library/Frameworks/
Kerberos.framework/Versions/A/Kerberos
0x7fff82f25000 - 0x7fff82f4eff com.apple.DictionaryServices (1.2 - 208)
<A539A058-BA57-35EE-AA08-D0B0E835127D> /System/Library/Frameworks/
CoreServices.framework/Versions/A/Frameworks/DictionaryServices.framework/
Versions/A/DictionaryServices
0x7fff82f9d000 - 0x7fff83084ff7 libxml2.2.dylib (26)
<A1DADD11-89E5-3DE4-8802-07186225967F> /usr/lib/libxml2.2.dylib
0x7fff8313b000 - 0x7fff8326bff7 com.apple.desktopservices (1.8.3 - 1.8.3)
<225BEC20-F8E0-3F22-9560-890A1A5B9050> /System/Library/PrivateFrameworks/
DesktopServicesPriv.framework/Versions/A/DesktopServicesPriv
0x7fff8326c000 - 0x7fff83270ff7 libheimdal-asn1.dylib (323.92.2)
<979AEAA0-59B3-3E99-94B1-9BB9C6C45273> /usr/lib/libheimdal-asn1.dylib
0x7fff833c3000 - 0x7fff8344fff7 com.apple.ink.framework (10.9 - 207) <8A50B893-
AD03-3826-8555-A54FEAF08F47> /System/Library/Frameworks/Carbon.framework/
Versions/A/Frameworks/Ink.framework/Versions/A/Ink
0x7fff8348f000 - 0x7fff83739ff5 com.apple.HIToolbox (2.1.1 - 698)
<26FF0E2C-1CD7-311F-ACF0-84F3D5273AD6> /System/Library/Frameworks/

Carbon.framework/Versions/A/Frameworks/HIToolbox.framework/Versions/A/HIToolbox
0x7fff83797000 - 0x7fff8379aff7 libdyld.dylib (239.4) <A1273A02-4928-3BAC-A846-6C069DC1A0A6> /usr/lib/system/libdyld.dylib
0x7fff8381a000 - 0x7fff8381afff com.apple.Carbon (154 - 157) <EFC1A1C0-CB07-395A-B038-CFA2E71D3E69> /System/Library/Frameworks/Carbon.framework/Versions/A/Carbon
0x7fff8381b000 - 0x7fff83847fff com.apple.CoreServicesInternal (184.9 - 184.9) <4DEA54F9-81D6-3EDB-AA3C-1F9C497B3379> /System/Library/PrivateFrameworks/CoreServicesInternal.framework/Versions/A/CoreServicesInternal
0x7fff83a56000 - 0x7fff83ae1ff7 libCoreStorage.dylib (380.70.2) <BD993BC8-ED54-3DC1-B28B-3B6AC77E8E5C> /usr/lib/libCoreStorage.dylib
0x7fff83ae2000 - 0x7fff83aecff7 com.apple.bsd.ServiceManagement (2.0 - 2.0) <2D27B498-BB9C-3D88-B05A-76908A8A26F3> /System/Library/Frameworks/ServiceManagement.framework/Versions/A/ServiceManagement
0x7fff83aed000 - 0x7fff83ca5ffb libicucore.A.dylib (511.35) <6F097DA7-147C-32A1-93D2-728A64CF0DC2> /usr/lib/libicucore.A.dylib
0x7fff83cd1000 - 0x7fff83d00fd2 libsystem_m.dylib (3047.16) <B7F0E2E4-2777-33FC-A787-D6430B630D54> /usr/lib/system/libsystem_m.dylib
0x7fff83d15000 - 0x7fff83d17fff com.apple.EFILogin (2.0 - 2) <8D651894-B7AD-3F23-9B93-472EEA3D292F> /System/Library/PrivateFrameworks/EFILogin.framework/Versions/A/EFILogin
0x7fff83d1c000 - 0x7fff83d63ff7 libcups.2.dylib (372.4) <36EA4350-43B4-3A5C-9904-10685BFDA7D4> /usr/lib/libcups.2.dylib
0x7fff83d64000 - 0x7fff83d74ffb libsasl2.2.dylib (170) <C8E25710-68B6-368A-BF3E-48EC7273177B> /usr/lib/libsasl2.2.dylib
0x7fff83d75000 - 0x7fff83d7cfff com.apple.NetFS (6.0 - 4.0) <8E26C099-CE9D-3819-91A2-64EA929C6137> /System/Library/Frameworks/NetFS.framework/Versions/A/NetFS
0x7fff83d7d000 - 0x7fff83d80ffc com.apple.IOSurface (91.2 - 91.2) <4B2308B5-3F40-33BB-851C-A2A168343F6D> /System/Library/Frameworks/IOSurface.framework/Versions/A/IOSurface
0x7fff83e52000 - 0x7fff84285ffb com.apple.vision.FaceCore (3.0.0 - 3.0.0) <F42BFC9C-0B16-35EF-9A07-91B7FDAB7FC5> /System/Library/PrivateFrameworks/FaceCore.framework/Versions/A/FaceCore
0x7fff84286000 - 0x7fff842c5fff libGLU.dylib (9.6.1) <AE032555-3E2F-3DBF-A26D-EA4576061605> /System/Library/Frameworks/OpenGL.framework/Versions/A/Libraries/libGLU.dylib
0x7fff842c6000 - 0x7fff84308ff7 libauto.dylib (185.5) <F45C36E8-B606-3886-B5B1-B6745E757CA8> /usr/lib/libauto.dylib
0x7fff84309000 - 0x7fff843f3fff libsqlite3.dylib (158) <00269BF9-43BE-39E0-9C85-24585B9923C8> /usr/lib/libsqlite3.dylib
0x7fff84404000 - 0x7fff844e1ff7 libcrypto.0.9.8.dylib (52.8.1) <52B36740-372F-3AF6-99E4-B1A24A3C9954> /usr/lib/libcrypto.0.9.8.dylib
0x7fff8457e000 - 0x7fff8457fff7 com.apple.print.framework.Print (9.0 - 260) <EE00FAE1-DA03-3EC2-8571-562518C46994> /System/Library/Frameworks/Carbon.framework/Versions/A/Frameworks/Print.framework/Versions/A/Print
0x7fff84580000 - 0x7fff845d3fff com.apple.ScalableUserInterface (1.0 - 1)

<CF745298-7373-38D2-B3B1-727D5A569E48> /System/Library/Frameworks/
QuartzCore.framework/Versions/A/Frameworks/ScalableUserInterface.framework/
Versions/A/ScalableUserInterface
0x7fff8465e000 - 0x7fff84660ff3 libsystem_configuration.dylib (596.15)
<4998CB6A-9D54-390A-9F57-5D1AC53C135C> /usr/lib/system/
libsystem_configuration.dylib
0x7fff84661000 - 0x7fff846c6ffb com.apple.Heimdal (4.0 - 2.0)
<C28DBCAE-01AC-363A-9046-3BD33F225526> /System/Library/PrivateFrameworks/
Heimdal.framework/Versions/A/Heimdal
0x7fff846e4000 - 0x7fff846e6fff libRadiance.dylib (1044) <461482C9-CADB-3B36-
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OSServices
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Versions/A/Frameworks/SecurityHI.framework/Versions/A/SecurityHI
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Libraries/libGL.dylib
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MediaKit.framework/Versions/A/MediaKit
0x7fff8bbe3000 - 0x7fff8bbe7fff com.apple.CommonPanels (1.2.6 - 96)
<6B434AFD-50F8-37C7-9A56-162C17E375B3> /System/Library/Frameworks/
Carbon.framework/Versions/A/Frameworks/CommonPanels.framework/Versions/A/
CommonPanels
0x7fff8bda7000 - 0x7fff8be57ff7 libvMisc.dylib (423.32)
<049C0735-1808-39B9-943F-76CB8021744F> /System/Library/Frameworks/

Accelerate.framework/Versions/A/Frameworks/vecLib.framework/Versions/A/
libvMisc.dylib
0x7fff8be58000 - 0x7fff8be65fff com.apple.Sharing (132.2 - 132.2)
<F983394A-226D-3244-B511-FA51FDB6ADDA> /System/Library/PrivateFrameworks/
Sharing.framework/Versions/A/Sharing
0x7fff8be66000 - 0x7fff8bebefff com.apple.Symbolication (1.4 - 129.0.2)
<56F5E42C-4A23-3D0C-A830-616A03C16725> /System/Library/PrivateFrameworks/
Symbolication.framework/Versions/A/Symbolication
0x7fff8c54f000 - 0x7fff8c588ff7 com.apple.QD (3.50 - 298) <C1F20764-
DEF0-34CF-B3AB-AB5480D64E66> /System/Library/Frameworks/
ApplicationServices.framework/Versions/A/Frameworks/QD.framework/Versions/A/QD
0x7fff8c589000 - 0x7fff8c5b8ff9 com.apple.GSS (4.0 - 2.0)
<27FCA2B4-0767-3002-8755-862B19B5CF92> /System/Library/Frameworks/
GSS.framework/Versions/A/GSS
0x7fff8c5bf000 - 0x7fff8c6aefff libFontParser.dylib (111.1.2) <25C4548B-
A2DE-30BE-9FAF-DDA161DADB16> /System/Library/Frameworks/
ApplicationServices.framework/Versions/A/Frameworks/ATS.framework/Versions/A/
Resources/libFontParser.dylib
0x7fff8c6af000 - 0x7fff8c983fc7 com.apple.vImage (7.0 - 7.0) <D241DBFA-
AC49-31E2-893D-EAAC31890C90> /System/Library/Frameworks/
Accelerate.framework/Versions/A/Frameworks/vImage.framework/Versions/A/vImage
0x7fff8c9ee000 - 0x7fff8cb89ff8 com.apple.CFNetwork (673.5 - 673.5)
<EF4DA617-D442-327A-9575-A75111A0A742> /System/Library/Frameworks/
CFNetwork.framework/Versions/A/CFNetwork
0x7fff8cb8a000 - 0x7fff8cb8dfff libCoreVMClient.dylib (58.1) <EBC36C69-
C896-3C3D-8589-3E9023E7E56F> /System/Library/Frameworks/OpenGL.framework/
Versions/A/Libraries/libCoreVMClient.dylib
0x7fff8ccbe000 - 0x7fff8cd0cfff libcorecrypto.dylib (161.1) <F3973C28-14B6-3006-
BB2B-00DD7F09ABC7> /usr/lib/system/libcorecrypto.dylib
0x7fff8cd0d000 - 0x7fff8cd25ff7 com.apple.openscripting (1.4 - 157)
<B3B037D7-1019-31E6-9D17-08E699AF3701> /System/Library/Frameworks/
Carbon.framework/Versions/A/Frameworks/OpenScripting.framework/Versions/A/
OpenScripting
0x7fff8cd26000 - 0x7fff8cd2cfff com.apple.AOSNotification (1.7.0 - 760.3)
<7901B867-60F7-3645-BB3E-18C51A6FBCC6> /System/Library/PrivateFrameworks/
AOSNotification.framework/Versions/A/AOSNotification
0x7fff8cd2d000 - 0x7fff8cd3ffff com.apple.ImageCapture (9.0 - 9.0)
<BE0B65DA-3031-359B-8BBA-B9803D4ADB4> /System/Library/Frameworks/
Carbon.framework/Versions/A/Frameworks/ImageCapture.framework/Versions/A/
ImageCapture
0x7fff8cd40000 - 0x7fff8cd91ff7 com.apple.audio.CoreAudio (4.2.1 - 4.2.1)
<BE13E840-FB45-3BC2-BCF5-031629754FD5> /System/Library/Frameworks/
CoreAudio.framework/Versions/A/CoreAudio
0x7fff8cd94000 - 0x7fff8cde2ff7 com.apple.opencl (2.3.59 - 2.3.59) <9F43F471-
C3C3-352D-889D-EC418DC1F5B2> /System/Library/Frameworks/OpenCL.framework/
Versions/A/OpenCL
0x7fff8cde7000 - 0x7fff8cdf1fff libcommonCrypto.dylib (60049)

<8C4F0CA0-389C-3EDC-B155-E62DD2187E1D> /usr/lib/system/
libcommonCrypto.dylib
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<32A075D9-47FD-3E71-95BC-BFB0D583F41C> /System/Library/PrivateFrameworks/
TCC.framework/Versions/A/TCC
0x7fff8ce92000 - 0x7fff8d02eff3 com.apple.QuartzCore (1.8 - 332.3) <D6285800-
F386-3E6B-84F2-A62F9029D95F> /System/Library/Frameworks/
QuartzCore.framework/Versions/A/QuartzCore
0x7fff8d3c8000 - 0x7fff8d492fff com.apple.LaunchServices (572.29 - 572.29)
<15C7BB21-73FB-38E7-924F-E6C4DF49D440> /System/Library/Frameworks/
CoreServices.framework/Versions/A/Frameworks/LaunchServices.framework/Versions/
A/LaunchServices
0x7fff8d493000 - 0x7fff8d4a0ff0 libbz2.1.0.dylib (29) <0B98AC35-
B138-349C-8063-2B987A75D24C> /usr/lib/libbz2.1.0.dylib
0x7fff8d4ab000 - 0x7fff8d4b8ff7 libxar.1.dylib (202) <5572AA71-E98D-3FE1-9402-
BB4A84E0E71E> /usr/lib/libxar.1.dylib
0x7fff8d4db000 - 0x7fff8d548fff com.apple.SearchKit (1.4.0 - 1.4.0) <B9B8D510-
A27E-36B0-93E9-17146D9E9045> /System/Library/Frameworks/
CoreServices.framework/Versions/A/Frameworks/SearchKit.framework/Versions/A/
SearchKit
0x7fff8d549000 - 0x7fff8d54bffb libutil.dylib (34) <DAC4A6CF-A1BB-3874-9569-
A919316D30E8> /usr/lib/libutil.dylib
0x7fff8d8cc000 - 0x7fff8d8ccff7 libkeymgr.dylib (28) <3AA8D85D-CF00-3BD3-
A5A0-E28E1A32A6D8> /usr/lib/system/libkeymgr.dylib
0x7fff8d8cd000 - 0x7fff8d8ceff7 libsystem_blocks.dylib (63)
<FB856CD1-2AEA-3907-8E9B-1E54B6827F82> /usr/lib/system/libsystem_blocks.dylib
0x7fff8d8cf000 - 0x7fff8d8f3fff libxpc.dylib (300.90.2) <AB40CD57-F454-3FD4-
B415-63B3C0D5C624> /usr/lib/system/libxpc.dylib
0x7fff8d944000 - 0x7fff8d96bffb libsystem_info.dylib (449.1.3) <7D41A156-
D285-3849-A2C3-C04ADE797D98> /usr/lib/system/libsystem_info.dylib
0x7fff8d9dd000 - 0x7fff8da06ff7 libc++abi.dylib (49.1) <21A807D3-6732-3455-
B77F-743E9F916DF0> /usr/lib/libc++abi.dylib
0x7fff8da07000 - 0x7fff8da76ff1 com.apple.ApplicationServices.ATS (360 - 363.3)
<546E89D9-2AE7-3111-B2B8-2366650D22F0> /System/Library/Frameworks/
ApplicationServices.framework/Versions/A/Frameworks/ATS.framework/Versions/A/ATS
0x7fff8dac0000 - 0x7fff8dac1ffb libremovefile.dylib (33) <3543F917-928E-3DB2-
A2F4-7AB73B4970EF> /usr/lib/system/libremovefile.dylib
0x7fff8dbfb000 - 0x7fff8dc84ff7 libsystem_c.dylib (997.90.3)
<6FD3A400-4BB2-3B95-B90C-BE6E9D0D78FA> /usr/lib/system/libsystem_c.dylib
0x7fff8dc85000 - 0x7fff8dc91ffb com.apple.AppleFSCompression (56.92.1 - 1.0)
<066255FD-DBD1-3041-8DDA-7AFC41C9096D> /System/Library/PrivateFrameworks/
AppleFSCompression.framework/Versions/A/AppleFSCompression
0x7fff8dc92000 - 0x7fff8df63ff4 com.apple.CoreImage (9.4.0)
<2C636ECD-0F1A-357C-9EFF-0452476FDDF5> /System/Library/Frameworks/
QuartzCore.framework/Versions/A/Frameworks/CoreImage.framework/Versions/A/
CoreImage
0x7fff8df64000 - 0x7fff8df8bff7 libsystem_network.dylib (241.4) <0D630D53-

C772-3EC5-8257-EFB0ACCE3153> /usr/lib/system/libsystem_network.dylib
0x7fff8df8c000 - 0x7fff8df90ff7 libcache.dylib (62) <BDC1E65B-72A1-3DA3-A57C-B23159CAAD0B> /usr/lib/system/libcache.dylib
0x7fff8df91000 - 0x7fff8e0e5ff3 com.apple.audio.toolbox.AudioToolbox (1.10 - 1.10) <69B273E8-5A8E-3FC7-B807-C16B657662FE> /System/Library/Frameworks/AudioToolbox.framework/Versions/A/AudioToolbox
0x7fff8e370000 - 0x7fff8e3b1fff com.apple.PerformanceAnalysis (1.47 - 47) <5E045817-0C84-341A-9B33-74CF1324FA70> /System/Library/PrivateFrameworks/PerformanceAnalysis.framework/Versions/A/PerformanceAnalysis
0x7fff8e3b2000 - 0x7fff8e520ff7 libBLAS.dylib (1094.5) <DE93A590-5FA5-32A2-A16C-5D7D7361769F> /System/Library/Frameworks/Accelerate.framework/Versions/A/Frameworks/vecLib.framework/Versions/A/libBLAS.dylib
0x7fff8e521000 - 0x7fff8e52cff7 com.apple.NetAuth (5.0 - 5.0) <C811E662-9EC3-3B74-808A-A75D624F326B> /System/Library/PrivateFrameworks/NetAuth.framework/Versions/A/NetAuth
0x7fff8f382000 - 0x7fff8fca230b com.apple.CoreGraphics (1.600.0 - 599.35.6) <07F8BE29-8352-30DE-A136-FD8CE9526B8A> /System/Library/Frameworks/CoreGraphics.framework/Versions/A/CoreGraphics
0x7fff8fcae000 - 0x7fff8fcb6fff libsystem_dnssd.dylib (522.92.1) <17B03FFD-92C5-3282-9981-EBB28B456207> /usr/lib/system/libsystem_dnssd.dylib
0x7fff900e6000 - 0x7fff9010bff7 com.apple.ChunkingLibrary (2.0 - 155.1) <B845DC7A-D1EA-31E2-967C-D1FE0C628036> /System/Library/PrivateFrameworks/ChunkingLibrary.framework/Versions/A/ChunkingLibrary
0x7fff9025c000 - 0x7fff90275ff7 com.apple.Ubiquity (1.3 - 289) <C7F1B734-CE81-334D-BE41-8B20D95A1F9B> /System/Library/PrivateFrameworks/Ubiquity.framework/Versions/A/Ubiquity
0x7fff9070e000 - 0x7fff90713fff libmacho.dylib (845) <1D2910DF-C036-3A82-A3FD-44FF73B5FF9B> /usr/lib/system/libmacho.dylib
0x7fff90714000 - 0x7fff90714fff com.apple.Cocoa (6.8 - 20) <E90E99D7-A425-3301-A025-D9E0CD11918E> /System/Library/Frameworks/Cocoa.framework/Versions/A/Cocoa
0x7fff90715000 - 0x7fff90722ff4 com.apple.Librarian (1.2 - 1) <F1A2744D-8536-32C7-8218-9972C6300DAE> /System/Library/PrivateFrameworks/Librarian.framework/Versions/A/Librarian
0x7fff90723000 - 0x7fff90770ff2 com.apple.print.framework.PrintCore (9.0 - 428) <8D8253E3-302F-3DB2-9C5C-572CB974E8B3> /System/Library/Frameworks/ApplicationServices.framework/Versions/A/Frameworks/PrintCore.framework/Versions/A/PrintCore
0x7fff90771000 - 0x7fff907ccffb com.apple.AE (665.5 - 665.5) <BBA230F9-144C-3CAB-A77A-0621719244CD> /System/Library/Frameworks/CoreServices.framework/Versions/A/Frameworks/AE.framework/Versions/A/AE
0x7fff907cd000 - 0x7fff909b2fff com.apple.CoreFoundation (6.9 - 855.17) <729BD6DA-1F63-3E72-A148-26F21EBF52BB> /System/Library/Frameworks/CoreFoundation.framework/Versions/A/CoreFoundation
0x7fff90a05000 - 0x7fff90a20ff7 libsystem_malloc.dylib (23.10.1) <A695B4E4-38E9-332E-A772-29D31E3F1385> /usr/lib/system/libsystem_malloc.dylib
0x7fff90a21000 - 0x7fff90a6fff9 libstdc++.dylib (60)

<0241E6A4-1368-33BE-950B-D0A175C41F54> /usr/lib/libstdc++.6.dylib

External Modification Summary:

Calls made by other processes targeting this process:

task_for_pid: 1
thread_create: 0
thread_set_state: 0

Calls made by this process:

task_for_pid: 0
thread_create: 0
thread_set_state: 0

Calls made by all processes on this machine:

task_for_pid: 167333
thread_create: 0
thread_set_state: 0

VM Region Summary:

ReadOnly portion of Libraries: Total=226.9M resident=137.2M(60%)

swapped_out_or_unallocated=89.7M(40%)

Writable regions: Total=1.1G written=240.4M(21%) resident=357.7M(32%)

swapped_out=0K(0%) unallocated=769.9M(68%)

REGION TYPE	VIRTUAL	
=====	=====	
CG backing stores	15.2M	
CG image	4K	
CG shared images	204K	
IOKit	461.3M	
IOKit (reserved)	128K	reserved VM address space (unallocated)
Image IO	4K	
Kernel Alloc Once	8K	
MALLOC	551.1M	
MALLOC (admin)	32K	
MALLOC_LARGE (reserved)	48.0M	reserved VM address space (unallocated)
Memory Tag 242	12K	
Memory Tag 249	264K	
OpenGL GLSL	5632K	
STACK GUARD	56.1M	
Stack	21.9M	
VM_ALLOCATE	36.0M	
VM_ALLOCATE (reserved)	52K	reserved VM address space (unallocated)
__DATA	23.5M	
__IMAGE	528K	
__LINKEDIT	89.0M	
__TEXT	137.9M	
__UNICODE	544K	

mapped file	43.4M	
shared memory	68K	
=====	=====	
TOTAL	1.5G	
TOTAL, minus reserved VM space		1.4G

Model: MacPro6,1, BootROM MP61.0116.B05, 4 processors, Quad-Core Intel Xeon E5, 3.7 GHz, 32 GB, SMC 2.20f18

Graphics: AMD FirePro D300, AMD FirePro D300, PCIe, 2048 MB

Graphics: AMD FirePro D300, AMD FirePro D300, PCIe, 2048 MB

Memory Module: DIMM1, 8 GB, DDR3 ECC, 1867 MHz, 0x80AD, 0x484D54343147553741465238432D52442020

Memory Module: DIMM2, 8 GB, DDR3 ECC, 1867 MHz, 0x80AD, 0x484D54343147553741465238432D52442020

Memory Module: DIMM3, 8 GB, DDR3 ECC, 1867 MHz, 0x80AD, 0x484D54343147553741465238432D52442020

Memory Module: DIMM4, 8 GB, DDR3 ECC, 1867 MHz, 0x80AD, 0x484D54343147553741465238432D52442020

AirPort: spairport_wireless_card_type_airport_extreme (0x14E4, 0x135), Broadcom BCM43xx 1.0 (6.30.223.154.65)

Bluetooth: Version 4.2.7f4 15112, 3 services, 23 devices, 1 incoming serial ports

Network Service: Ethernet 1, Ethernet, en0

PCI Card: AMD FirePro D300, Display Controller, Slot-2

PCI Card: AMD FirePro D300, Display Controller, Slot-1

Serial ATA Device: APPLE SSD SM0512F, 500.28 GB

USB Device: Hub

USB Device: BRCM20702 Hub

USB Device: Bluetooth USB Host Controller

USB Device: USB3.0 Hub

USB Device: My Book 1230

USB Device: Axiom AIR 61

USB Device: USB2.0 Hub

USB Device: Razer Naga Hex

USB Device: Sennheiser 3D G4ME1

USB Device: iLok

USB Device: Razer BlackWidow Ultimate

Thunderbolt Bus: Mac Pro, Apple Inc., 19.2

Thunderbolt Bus: Mac Pro, Apple Inc., 19.2

Thunderbolt Bus: Mac Pro, Apple Inc., 19.2